



Homiletics

Homiletics is an analysis of a passage in preparation for teaching the Bible. The goal of homiletics is to help you understand and apply the content of a Bible passage to your own life and to others you want to teach.

The five steps of homiletics:

- Content
- Divisions
- Subject Sentence
- Aim
- Applications

Passage: _____

Content — List of topics or events

The content list is the first step in remembering the details of the passage and in allowing God to speak to you personally. Ask yourself “What is it about”?

- 10-20 items
- Facts only
- Think and shrink
- Take notes
- Repeated words

[illegible]

Divisions — Summary sentences

The refinement of the content list aids in remembering the details of the passage and seeing the progression of the passage.

- Two to four divisions
- Facts only
- Group verses
- Complete sentences
- Write verse references

1. _____
(verses) _____

2. _____

3. _____

4. _____

Subject Sentence — Passage summary

The subject sentence is really a summary of the whole passage. Include what makes this passage different from others in the Bible.

- 10 words
- Facts only
- Reduce division sentences
- Refine length
- Identify passage

The first three steps focus on the facts: to get the information in the passage into our minds. The exercise of reducing and refining the content is invaluable in remembering and understanding the passage.

Aim — Main truth or principle

The aim is the main truth or principle you want an audience to learn after hearing the lesson. It may be what you yourself have learned while studying this passage.

- Author's primary truth
- Throughout the passage
- Doctrinally correct
- About God or man
- CATL...

Cause Audience to Learn _____

Applications — Questions motivating change

The applications motivate the audience to put the aim into action. The questions get the main teaching of the passage into hearts and lives.

- Question form
- One per division
- Target the heart first
- Balance
- Audience

1. _____

2. _____

3. _____

4. _____